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PROFILE

I am an architectural designer soon to graduate from the Masters programme at the Bartlett School of Architecture, UCL. Throughout my architectural career I have been fascinated with re-thinking traditional notions of space and time-- specifically in the areas of radical sustainability and interactivity. I embrace interdisciplinary collaboration and seek a position at a forward-thinking firm that has a strong design ethic and actively questions the status quo.

EDUCATION HISTORY

<9.2010 - 9.2011> **Masters in Architectural Design**
Bartlett School of Architecture
University College London

Year-long development of individual thesis and project exploring radical design speculations and specific research-based methodologies. Specific topics of focus present in the work produced include:

- *Architectural response to global warming crisis and a critique of the energy industry's control over centralized energy production.*
- *Merging intelligent networks with democratic decentralized energy flows to create a self-regulating, responsive system.*
- *Developing an ecological understanding of the specific urban conditions, culture and site.*
- *Speculation on new typologies and programmatic narratives that would emerge from reworking energy flows in the urban scale.*
- *Addressing the issue of petroleum's relevance in the post-oil era.*

<9.2004 - 6.2009> **Bachelors Degree in Architecture**
California Polytechnic State University
San Luis Obispo, California

Five-year USA accredited architectural degree focused on developing technical, theoretical and critical thinking skills essential for contemporary practice. Grade Point Average 3.6 out of 4.0 (architectural coursework grading)

- *Modules included design studios (integrating conceptual development and practice methodologies), architectural engineering, architectural history, sustainable technology, various technical courses and required general college subjects.*
- *Fourth year spent at a work-study programme at the Virginia Tech Washington-Alexandria Architecture Consortium in Washington DC. Worked at an architectural firm part-time during the school year.*
- *Fifth year focused on developing individual thesis project focused on responsive kinetic architectural systems based on cinematic techniques.*

<9.2001 - 6.2004> **High School Diploma**
Laguna Hills High School
Laguna Hills, California

Graduated in the top 10% of a class of 450.
Grade Point Average: 4.4 out of 5.0.

RELEVANT EXPERIENCE

<6.2009 - 9.2010> **Freelance Designer/Consultant**
Laguna Hills, California

Various independent contractual work.

- *Site analysis and preliminary design work for custom home in Bullhead City, Arizona.*
- *Graphic designer for corporate product logos.*
- *Provided design and construction services for kitchen remodel.*
- *Large-scale architectural model building.*
- *Volunteer construction work for orphanage in Las Palmas, Mexico.*

Skills Acquired:

- Entrepreneurial skills: Contract writing, managing budgets with spreadsheets and developing client relations.
- Demonstrating self-initiative and self-promotion to attain desired contractual work in a negative economic climate.

<9.2007 - 8.2008> **Intern Architect - Bonstra Haresign Architects**
Washington DC

Year-long internship with award-winning Washington DC architectural firm specializing in custom homes, multi-family residences and adaptive reuse.

- *Drafted full sets of construction documents for adaptive reuse projects.*
- *Measured and drafted digital existing building plans for adaptive reuse projects.*
- *Created digital models and renderings of various projects.*
- *Created physical models of various projects.*
- *Graphic designer for competitions, marketing and award submissions.*

Skills Acquired:

- Learned importance of working in teams and prioritizing workloads.
- Working in high-pressure environments with fast deadlines.
- Interacting with clients & consultants in meetings, site visits, email and phone conversations.
- Observed firsthand the effect of rejuvenating cultural quality of life through architectural intervention in low-income neighborhoods.

<6.2005 - 8.2007> **Intern Architect - Ritner Architectural Group**
Newport Beach, California

Three summer term internships with architectural firm specializing in single family, multi-family, custom homes and master planning.

- *Drafted full sets of construction documents for residential projects.*
- *Constructed digital models of various projects for client presentation.*
- *Hand-rendered various presentation drawings.*
- *Dealt with various permit-related tasks.*

Skills Acquired:

- Learned essential architectural skills to operate in an office.
- Developed strong ethics, attitudes and opinions regarding personal role in contemporary practice.

EXHIBITIONS

<24.3.2011>

Eyebeam Gallery - New York City, New York.

- Exhibited thesis design work as part of the Bartlett Masters Programme "Best in Show" exhibition.

<22.5.2009>

Rise & Run - San Luis Obispo, California.

- Exhibited undergraduate thesis design work as part of the California Polytechnic final thesis show.

<26.3.2009>

Parsons School of Design - New York City, New York.

- Exhibited undergraduate thesis design work.

TECHNICAL SKILLS

Digital:

Drafting & Modeling

- AutoCAD: advanced
- Autodesk Maya: advanced
- Rhino: advanced
- Cinema 4d: advanced
- Sketchup: advanced
- ArchiCAD (BIM software): intermediate

Image Editing & Graphic Design

- Adobe Photoshop: advanced
- Adobe InDesign: advanced
- Adobe Illustrator: advanced

Time-Based Film Editing & Compositing

- Final Cut Pro: advanced
- Adobe After Effects: intermediate
- Adobe Flash: intermediate

Web Design & Programming

- Adobe Dreamweaver/HTML: intermediate
- Processing/Arduino: intermediate

Basic

- Microsoft Office applications: advanced
- Adobe Acrobat: advanced
- Can work on PC & MAC platforms

Analog:

Architectural

- Hand-drafting/sketching
- Model building
- Bookmaking/publishing
- Woodworking
- Metalworking
- Furniture design
- Collage

Photography

- Analog & Digital
- Darkroom processing
- Studio Lighting

Printing

- Silk Screen
- Wood Block Printing

PERSONAL INTERESTS

Music

I have a strong personal connection to music as I have been trained to play various instruments over my lifetime, performed in an alternative rock band and worked as a DJ part-time in my college radio station. Music plays a huge role in my design speculation, process and general attitudes towards life.

Film

I am fascinated by cinematography; particularly the technique of montage and its impact on architectural spatial narratives. My interest in film led to an undergraduate thesis focused on connecting cinematic techniques with architectural space. Additionally, I have shot, edited and produced a few short films as well as teaching seminars on film editing techniques.
